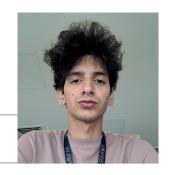
# A H M E T Y Ü R E K L İ

## SOFTWARE ENGINEER





## **ABOUT**

I am a software developer who follows up-to-date technologies, open to innovations, self-learner and obsessed with code quality & performance. Apart from my expertise in backend development, I also have various development experiences in frontend, mobile and desktop platforms.

I spend most of my time listening to music. Sometimes I play minecraft with my little brother.



## CONTACT

## LOCATION

Ankara, Turkey

#### PHONE

-hidden-

#### **EMAIL**

ahm.yurekli@gmail.com

### **GITHUB & WEBSITE**

github.com/vedfi vedfi.com.tr/



## **EDUCATION**

2016 - 2020

BOLU ABANT IZZET BAYSAL UNIVERSITY (B.Sc.)

Computer Engineering - 2.96 / 4.00



## REFERENCES

#### -hidden-

Lead Software Engineer Phone: -hidden-

## -hidden-

Software Developer Phone: -hidden-Email: -hidden-



## **EXPERIENCE**

#### SOFTWARE ENGINEER

## PROVEN INFORMATION TECHNOLOGIES

July 2022 - Present

I am currently working as a software engineer in defense industry and developing desktop applications with Java / Swing. Most of the time I am working on multi-threaded systems and socket communications. I took part in web projects using Angular / .NET. I have also been developing a project with Flutter lately.

## SOFTWARE DEVELOPER

## **NEAFOR INFORMATION TECHNOLOGIES**

September 2020 - July 2022

I was responsible for backend development of a web based ERP & CRM application. I used .Net Core and MongoDB platforms for api development and SignalR for real time communication.

#### **INTERN DEVELOPER**

July 2020 - August 2020

## BSY SOFTWARE

I have developed a desktop application for tracking cash transactions using .Net and MongoDB platforms.

## INTERN DEVELOPER

## **NEAFOR INFORMATION TECHNOLOGIES**

August 2019 - September 2019

I developed simple frontend applications with Angular. I learned CSS Flexbox. I also developed a notification service that communicates through tcp sockets with Java.



## **PUBLICATIONS**

 Kayıkçı, Ş, Yürekli, A. (2020). Use of Hologram Technology in Video Mobile Communication. European Journal of Science and Technology, Special Issue, pp. 94-99.
DOI: 10.31590/ejosat.779097



## **SKILLS**

Backend Development

.Net Core, NodeJs

Desktop Development

.Net Framework, Java/Swing

Frontend Development

Angular (Typescript + Css)

O SQL & NoSQL Databases

MongoDB, PostgreSQL, MsSQL

Mobile Development

Flutter (Cross-Platform), Java (Native Android)

2D Game Development

C & SDL2, C# & MonoGame

O Cloud Platforms

Azure, Firebase